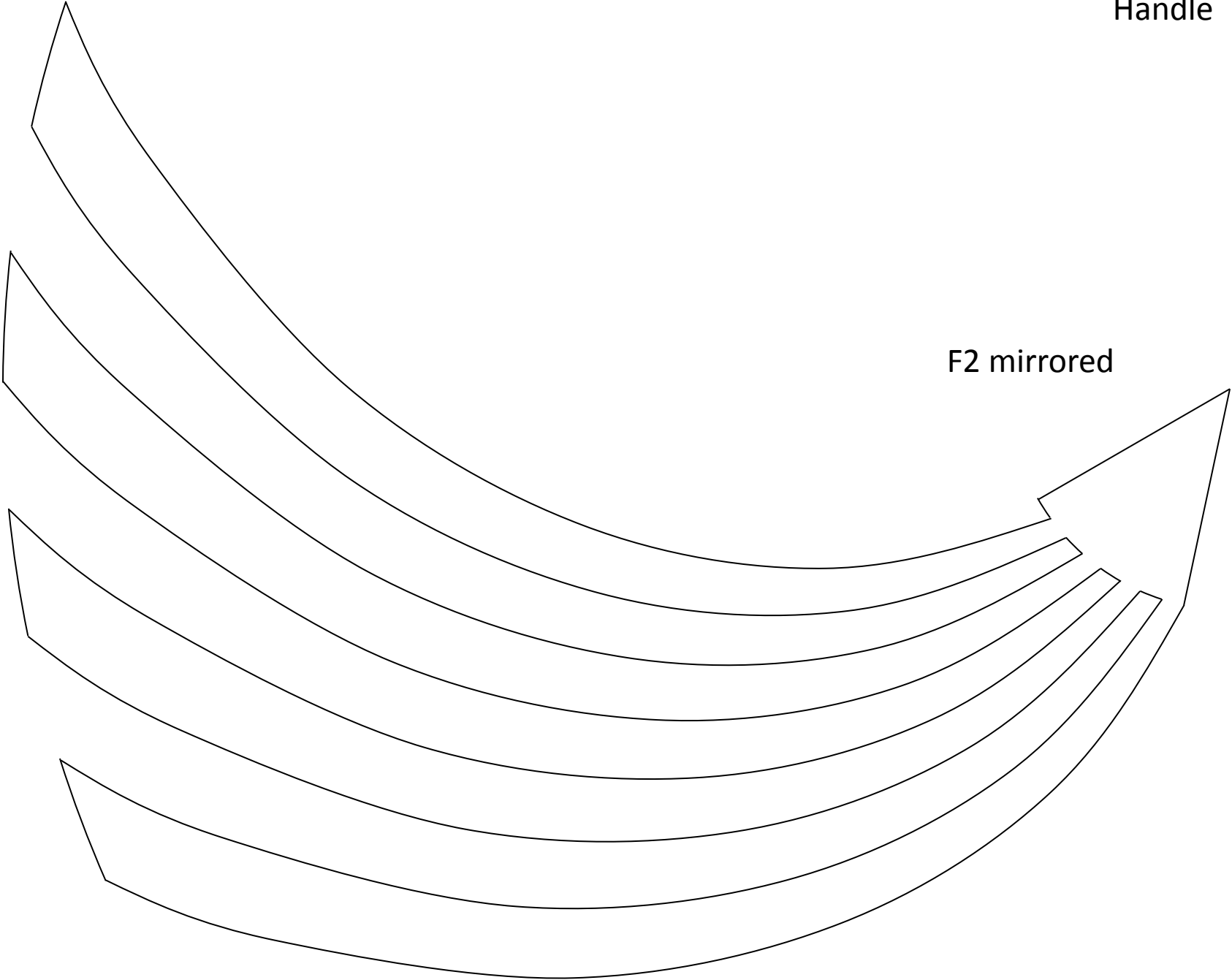


Handle



F2 mirrored